

L^AT_EX 2_ε Solutions

Text Exercises

Easy

1. A simple test sentence: the quick brown fox jumps over the lazy dog.
2. `\textbf{Bold}` and `\textsl{italic}` fonts may be used to add emphasis to the text. It is also possible to use `\textsf{sans-serif}` and `\texttt{typewriter-style}` fonts.
3. The `\LaTeX{}` language uses some special characters that must be preceded by a `\backslash` or they will not be printed. These include:
`\$ \% \# _ \{ \} \^ \backslash`
4. Leaving a blank line between sentences marks a break between paragraphs.

A new paragraph should contain a new idea, of course.
5. It's possible `\newline` to break the lines `\newline` wherever you like. You can move the text `\newline \hspace*{3cm}` horizontally using the `\backslashhspace*` command. (The gap is 3 cm in this case.)

`\vspace*{1.5cm}` You can also move the text vertically using the `\backslashvspace*` command (Now the gap is 1.5cm). This only works between paragraphs.
6. Font size can be varied from `\tiny` `\scriptsize` up `\footnotesize` to `\small` the `\normalsize` `normalsize` `\large` and `\Large` then `\LARGE` up `\huge` to `\Huge` `Huge\normalsize`. `\textit{This is an example in which font size matters}`.

Medium

1. `\LaTeXe{}` uses environments to perform useful functions; for

```
example,  
\begin{center} center (note US spelling) environment, \end{center}  
\begin{flushleft} flushleft environment, \end{flushleft}  
\begin{flushright} and flushright environment. \end{flushright}
```

2. Environments can also be used to make lists:
`\begin{itemize}`
`\item` itemize does not number list entries
`\item` bullet points are used
`\end{itemize}`
`\begin{enumerate}`
`\item` enumerate does number the entries
`\item` in fact, enumerate was used to generate the example numbers on this sheet.
`\end{enumerate}`
3. In the verbatim environment, text will be printed directly `\emph{latex commands will not be excuted}` and spaces are important.
4. Tables can also be generated easily using environments

```
\begin{center}  
\begin{tabular}{cl}  
1.0 & One \\  
2.0 & Two \\  
3.0 & Three  
\end{tabular}  
\end{center}
```

Tricky stuff

1. Quite tricky tables can be constructed

```
\begin{center}  
\begin{tabular}{|r|c|l|}  
\hline  
\multicolumn{3}{|c|}{\textbf{Famous Dead Mathematicians}}\\ \hline  
\textit{Name} & \textsf{Fields of Study} & \texttt{Survives as} \\ \hline  
Archimedes & Geometry, Bath water, & A Principle, An Axiom \\ & \& Ways of killing Romans & \\ \hline  
& You name it, & An equation, A constant, A formula, A method \\ \hline  
\raisebox{0.25cm}[Opt]{Euler}& he studied it & \\ \hline  
\Huge{Gauss} & integration, integers & A distribution, A theorem \\ \hline  
\end{tabular}  
\end{center}
```

2. You

`\vspace*{-0.5cm}\hspace*{1cm}` can also

`\vspace*{-0.5cm}\hspace*{3cm}` make beautiful patterns

`\vspace*{-0.3cm}\hspace*{5cm}`with text

`\vspace*{-0.5cm}\hspace*{3cm}`

but then again
`\newlin\hspace*{1cm}\LARGE` Why ?

Mathematics Exercises

Easy

1. Any equation can be directly inserted into text, $x^2 + 1 = 0$.
`\int \frac{x^2 + 3x + 1}{2x + 7} \text{ d } x.`
2. Longer (or taller) equations are best inserted using the equation environment
`\begin{equation}`
`\int \frac{x^2 + 3x + 1}{2x + 7} \text{ d } x.`
`\end{equation}`
An advantage is that your equations will be automatically numbered.
3. Traditional mathematical typesetting demands that variables are italicised and this is the default in math-mode. The `\verb+\mbox+` or `\verb+\text+` (part of the amsmath package) commands must be used to generate normal text. Compare
`\begin{equation}`
`a = b + c \quad \text{if } b > c,`
`\end{equation}`
to
`\begin{equation}`
`a = b + c \quad \text{if } b > c.`
`\end{equation}`
4. There are some special commands function names
`$$ \sin^2 x + \cos^2 x = 1, \quad f''(x) = \ln x. $$`
5. Lots of mathematical symbols are easily accessible
`$$ \Upsilon \notin [1, \infty), \quad R \propto C^{\frac{1}{2}}, \quad \text{as } C \rightarrow \infty, \quad \sum_{k=1}^{\infty} (-1)^{k+1} \frac{1}{k^2} = \frac{\pi^2}{12}. $$`
6. Vectors may be denoted using the `\verb+\boldmath+` command; i.e. the vector, `\boldmathx`. Boldmath remains on until turned off with the `\verb+\unboldmath+` command. Check this now `\unboldmath$a^2 + b^k = c^k$`.
7. Brackets change size automatically
`$$ \left(A + B\right), \text{ is smaller than } \left[\frac{A+B}{C+D}\right]. $$`

Medium

Commands needed in the preamble

```
\usepackage{amsmath}
```

1. Matrices are written by combining the array environment and brackets
\$\$ \left(\begin{array}{ccc} a & b & c \\ d & e & f \\ g & h & i \end{array}\right) \$\$
2. This structure can also be used in the following example
\$\$ y = \left\{ \begin{array}{l} 0 & \text{if } x > 0, \\ 1 & \text{if } x < 0, \\ \infty & \text{if } x = 0. \end{array} \right. \$\$
3. There are no automatic line breaks in equations, you must specify them by hand
\$\$ f^{(F)}_{il} = \int \int \int \frac{\text{Bo}}{\text{Ca}} k_i \psi^{(F)}_{l1} \text{d}V + \int \int \int \left[p \frac{\partial}{\partial x_i} \psi^{(F)}_{l1} - \left(\frac{\partial u_i}{\partial x_j} - \frac{\partial u_j}{\partial x_i} \right) \frac{\partial \psi^{(F)}_{l1}}{\partial x_i} \right] \text{d}V - \int p_b \psi^{(F)}_{l1} n_i \text{d}S \$\$
$$\begin{aligned} & \begin{array}{l} \begin{equation} \\ -\frac{1}{\text{Ca}} \oint \psi^{(F)}_{l1} m_i \text{d}S, \\ \end{equation} \end{array} \end{aligned}$$
4. It's not obvious how to generate boldsymbols in formul\ae
\$\$ \int \int \int_V \boldsymbol{\nabla} \cdot \mathbf{u} \text{d}V = \int \int_{\Gamma} \boldsymbol{u} \cdot \mathbf{n} \text{d}S, \$\$
but the amsmath package includes a useful command to help \verb+\boldsymbol+

Tricky Stuff

Commands needed in the preamble

```
\usepackage{amsmath,bbm,eufrak}  
\newtheorem{theorem}{Theorem}
```

1. There are some custom maths fonts, which must be included in the preamble, such as the bbm font, $x \in \mathbb{R}$. Another useful font is the caligraphic font $x = 1 + 2\epsilon + \mathcal{O}(\epsilon^2)$; and some people like the Fraktur font \mathfrak{K} .
2. Splitting brackets across lines can break the automatic sizing. Try
\$\$ f^{(F)}_{il} = \int \int \int \frac{\text{Bo}}{\text{Ca}} k_i \psi^{(F)}_{l1} \text{d}V - \frac{1}{\text{Ca}} \oint \psi^{(F)}_{l1} m_i \text{d}S - \int \int \int \text{big}[p \left(\frac{\partial \psi^{(F)}_{l1}}{\partial x_i} - \left(\frac{\partial u_i}{\partial x_j} - \frac{\partial u_j}{\partial x_i} \right) \frac{\partial \psi^{(F)}_{l1}}{\partial x_i} \right) \text{d}V \$\$
3. The theorem environment can be useful, but needs to be defined in the preamble
$$\begin{aligned} & \begin{array}{l} \begin{theorem}[The \LaTeXe Law] \\ Backslash is the most overused key in \LaTeX. \\ \end{theorem} \\ \begin{theorem}[The Computer's Law] \\ The \texttt{delete} key will be used more than all other keys put together. \\ \end{theorem} \end{array}$$

Picture & Figure Exercises

```
\caption{The graph  $x$  vs.  $\sin x$ }
\end{figure}
```

Commands needed in the preamble

```
\usepackage[dvips]{graphics}
```

Commands needed in the text

```
\setlength{\unitlength}{1cm}
```

1. Many vectors may be created

```
\begin{picture}(10,3)
\put(0,0){\vector(0,1){2}}
\put(2,1){\vector(1,0){2}}
\put(5,0){\vector(1,1){2}}
\put(7.5,2){Add text or maths,  $x^2 + y^3$ }
\end{picture}
```

2. It's also easy to draw circles, lines and boxes

```
\begin{picture}(10,3)
\put(0,0){\line(0,1){2}}
\put(2,1){\circle{1.5}}
\put(5,0){\framebox(3,1.5){}}
\put(10,0){\framebox(3,1.5){ $\int_0^{\pi} \theta^2 \text{ d}\theta$ }}
\end{picture}
```

3. It's also possible to import external graphics (it's best if the file is saved in Encapsulated PostScript (.eps))

```
\begin{picture}(10,5.5)
\put(0,0){\resizebox{5cm}{5cm}{\includegraphics{sin.eps}}}
\put(6,0){\resizebox{3cm}{3cm}{\includegraphics{sin.eps}}}
\put(10,2){\rotatebox{-90}{\resizebox{1cm}{1cm}{\includegraphics{sin.eps}}}}
\put(7,4){You can resize and rotate the graphics}
\put(12,3){\rotatebox{-90}{and the text}}
\end{picture}
```

4. The figure environment allows automatic labelling and captions

```
\begin{figure}[htb]
\begin{picture}(10,5)
\put(5,0){\resizebox{7cm}{5cm}{\includegraphics{sin.eps}}}
\put(9,-0.1){ $x$ }
\put(4,4){ $\sin x$ }
\end{picture}
\end{figure}
```

Cross-Referencing Exercise

```
\section{Pythagoras' Theorem}
\label{sec_pyth}
Pythagoras' Theorem \cite{pyth} is perhaps one of the most proven
theorems in mathematics. It may be stated as follows:
\begin{theorem}
In a right-angled triangle, the sum of the squares of the lengths of
the sides containing the right angle is equal to the square of the
hypotenuse.
\end{theorem}
```

It may also be expressed symbolically (equation \ref{py_eqn})

```
\begin{equation}
a^{2} + b^{2} = c^{2}, \label{py_eqn}
\end{equation}
```

where a , b and c are shown in Figure \ref{tri}

```
\begin{figure}[!htb]
\begin{picture}(10,4.5)
\put(6,0.5){\line(1,0){3}}
\put(6,0.5){\line(0,1){4}}
\put(6,4.5){\line(3,-4){3}}
\put(7.5,0){$a$}
\put(5.5,3){$b$}
\put(8,2.5){$c$}
\end{picture}
```

```
\caption{A right-angled triangle}
```

```
\label{tri}
\end{figure}
```

This section, \ref{sec_pyth}, contains most of the cross-referencing commands you will ever need. The next section, \ref{sec_filler}, is included to show that references can be made forwards as well as backward.

```
\section{Notes}
\label{sec_filler}
```

Note that you need to run the latex command twice in order to get the cross-references correct. This is because latex stores the references in an intermediate file which is generated on the first run and read-in on the second. Any missing references will show up as notes when compiling the latex sources.

```
\begin{thebibliography}{99}
\bibitem{pyth} Pythagoras \textbf{C. 6 BC} \textsl{An old dusty scroll
```

```
of interesting mathematics.}
\end{thebibliography}
```