### Approximation of singular functions using frames

#### Marcus Webb

Joint with Daan Huybrechs, Vincent Coppé and Roel Matthysen

NUMA Seminar, KU Leuven 25 Oct 2018











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- Some differential equations naturally have solutions with singularities:
  - Boundary layers
  - Corner singularities
  - Endpoint singularities
  - Discontinuous media: fractures/interfaces
  - Singular integral equations/fractional differential equations

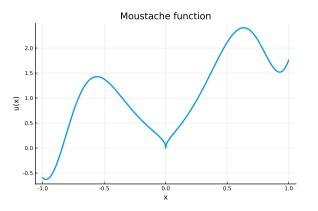
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- Example methodologies for dealing with these:
  - ► Mesh refinement/domain splitting near singularity (e.g. hp-FEM)
  - ► Rational collocation (Weidemann 1998)
  - ► Enriched finite elements (Belytschko et al 1999)

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  - ► Rational collocation (Weidemann 1998)
  - ► Enriched finite elements (Belytschko et al 1999)
- ► Traditional spectral methods struggle in these situations.

#### Model problem

- ▶ Consider a function u of the form  $u(x) = f(x) + |x|^{1/2}g(x)$
- ightharpoonup f and g are smooth functions
- lacktriangleq We can only sample u



▶ More generally,  $u(x) = w_1(x)f_1(x) + \cdots + w_p(x)f_p(x)$ 

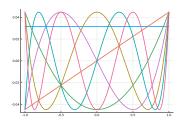
# Approximating $u(x) = f(x) + |x|^{1/2}g(x)$

1. 
$$u(x) \approx \sum_{k=0}^{N-1} a_k T_k(x)$$

2. 
$$u(x) \approx \sum_{k=0}^{N-1} b_k |x|^{1/2} T_k(x)$$

N/2-1

3. 
$$u(x) \approx \sum_{k=0}^{\infty} c_{2k} T_k(x) + c_{2k+1} |x|^{1/2} T_k(x)$$



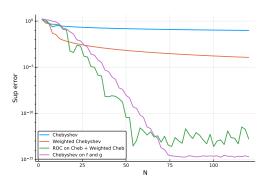


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# What are we computing?

▶ We seek the N coefficients  $\mathbf{c} \in \mathbb{R}^N$  which form the least squares interpolant at  $M = \gamma N$  Gauss-Chebyshev nodes  $\{x_{1,M}, \dots, x_{M,M}\}$ :

$$\underset{\mathbf{c} \in \mathbb{R}^N}{\arg\min} \sum_{k=1}^M \left| \sum_{j=0}^{N/2-1} c_{2j} T_j(x_{k,M}) + c_{2j+1} |x_{k,M}|^{1/2} T_j(x_{k,M}) - f(x_{k,M}) \right|^2$$

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- AKA oversampled collocation
- ▶ Equivalent to the least squares solution of the tall, skinny linear system,  $A\mathbf{c} = \mathbf{b}$ , where  $A \in \mathbb{R}^{M \times N}$ ,

$$A_{k,2j} = T_j(x_{k,M}),$$
  $A_{k,2j+1} = |x_{k,M}|^{1/2} T_j(x_{k,M}),$   $b_k = f(x_{k,M}),$   $k = 1, 2, \dots, M, j = 0, 1, \dots, N/2 - 1.$ 

► The collocation matrix A is a **transform** between **coefficients** c and **values** of the function with those coefficients.

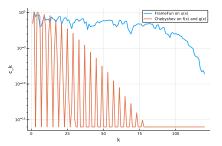
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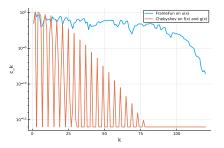
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Adaptivity and frames: Coppé-Huybrechs (in prep.)

▶ Ill-conditioned least squares problem:  $A \in \mathbb{R}^{M \times N}$ ,  $\mathbf{b} \in \mathbb{R}^{M}$   $(M = \gamma N)$ ,

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$$A = U \begin{bmatrix} \sigma_1 & & & & \\ & \ddots & & & \\ & & \sigma_r & & \\ & & & \sigma_N \end{bmatrix} V^*, \quad \mathbf{x} = V \begin{bmatrix} \sigma_1^{-1} & & & & \\ & \ddots & & \\ & & \sigma_r^{-1} & & \\ & & & \ddots & \\ & & & & 0 \end{bmatrix} U^* b$$

where  $\sigma_k < \varepsilon \iff k > r$ .

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- ▶ Backslash computes the  $\varepsilon$ -regularised pivoted-QR solution
- $ightharpoonup O(N^3)$  flops very slow!

# Adcock-Huybrechs Theorems

Oversampled Collocation Theorem (Adcock–Huybrechs 2018) Let  $\Phi = \{\varphi_k\}_{k=1}^\infty$  be a **frame** for  $L^2(\Omega)$  and let  $\{w_{k,M}f(x_{k,M})\}_{k=1}^M$  be "good" samples for any  $f \in L^2(\Omega)$ . If the entries of  $A \in \mathbb{R}^{M \times N}$  are  $a_{k,j} = w_{k,M}\varphi_j(x_{k,M})$ , and  $b_k = w_{k,M}u(x_{k,M})$ , then the  $\varepsilon$ -regularised solution  $u^{\varepsilon,M,N}(x)$  satisfies

$$\|u^{\varepsilon,M,N} - u\|_{L^2(\Omega)} \le C_{M,N}^{\varepsilon} \left( \left\| \sum_{k=1}^N v_k \varphi_k - u \right\|_{L^2(\Omega)} + \varepsilon \|\mathbf{v}\|_2 \right),$$

for any  $\mathbf{v} \in \ell^2$ , where  $\sup_N \limsup_{M \to \infty} C^{\varepsilon}_{M,N} \leq C < \infty$ .

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for any  $\mathbf{v} \in \ell^2$ , where  $\sup_N \limsup_{M \to \infty} C_{M,N}^{\varepsilon} \leq C < \infty$ .

Furthermore, the RHS converges to  $\mathcal{O}(\varepsilon)$  as  $N\to\infty$ , with sufficient oversampling M.

#### What is a frame?

▶ A **frame** is a set of functions  $\Phi = \{\varphi_k\}_{k=1}^\infty \subset \mathcal{H}$  (inner product space) such that

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▶ The set  $\varphi_{2k} = T_k$ ,  $\varphi_{2k+1} = w \cdot T_k$ , satisfies

$$||f||^2 \inf_{x \in [-1,1]} |1 + |w(x)|^2| \le \sum_{k=0}^{\infty} |\langle \varphi_k, f \rangle|^2 \le ||f||^2 \sup_{x \in [-1,1]} |1 + |w(x)|^2|$$

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• We have a frame if  $1 + |w(x)|^2$  is **bounded above** and **below** 

#### **Dual frames**

- ▶ Typical focus: dual frame or "inversion of the frame operator"
- $\blacktriangleright$  A dual frame  $\tilde{\Phi}=\{\tilde{\varphi}_k\}_{k=1}^{\infty}$  satisfies

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$$\Phi = \{T_k(x)\}_{k=1}^{\infty} \cup \{w(x)T_k(x)\}_{k=1}^{\infty}$$

$$\tilde{\Phi} = \left\{\frac{T_k(x)}{1 + |w(x)|^2}\right\}_{k=1}^{\infty} \cup \left\{\frac{w(x)T_k(x)}{1 + |w(x)|^2}\right\}_{k=1}^{\infty}$$

▶ These coefficients,  $c_k = \langle \tilde{\varphi}_k, f \rangle$ , converge too slowly! ROC gives better approximations.

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Randomised least squares solver for  $A\mathbf{x} = \mathbf{b}$ 

- 1.  $W = \operatorname{randn}(N, r + 20)$
- 2. Least squares solve for  $\mathbf{y} \in \mathbb{R}^{r+20}$ :  $(AW)\mathbf{y} = \mathbf{b}$
- 3.  $\mathbf{x} = W\mathbf{y} \in \mathbb{R}^N$

## Aside: Solving a low-rank system fast

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Theorem (Using techniques in Halko, Martinsson, Tropp 2011) The computed solution  ${\bf x}$  satisfies,

$$||A\mathbf{x} - b||_2 \le ||A\mathbf{v} - b||_2 + \kappa_{r,N} \cdot \left(\sum_{k>r} \sigma_k^2\right)^{1/2} \cdot ||\mathbf{v}||_2, \quad \forall \mathbf{v} \in \mathbb{R}^N,$$

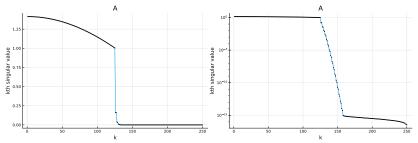
where  $\kappa_{r,N}$  is a random variable such that  $\mathbb{P}\left[\kappa_{r,N} > 16 + 5\sqrt{r}\right] < 2.89 \times 10^{-9}$ .

### The plunge region

Let  $A \in \mathbb{R}^{M \times N}$  be the collocation matrix in M Gauss-Chebyshev points for the N-truncated frame,  $\{T_k\}_{k=0}^{N/2-1} \cup \{|x|^{1/2}T_k(x)\}_{k=0}^{N/2-1}$ .

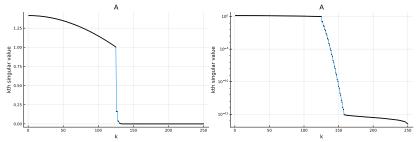
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- For weighted sums of trigonometric bases, the number of singular values in  $(\varepsilon, 1 \varepsilon)$  is  $\mathcal{O}(\log(N))$  (see Adcock-Huybrechs FNA paper and Webb (in prep.)).
- ▶ The big- $\mathcal{O}$  depends on  $\varepsilon$  and the BV norms of the weights. Precise dependence is an **open problem**.

## Dual frame isolates plunge region

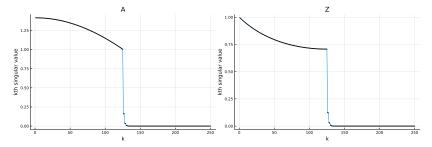
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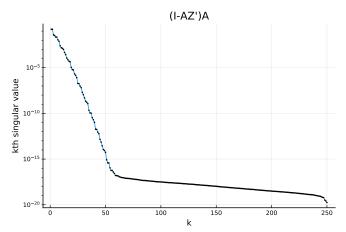
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# The AZ algorithm - $A,Z \in \mathbb{R}^{M \times N}$ , $b \in \mathbb{R}^M$

AZ Algorithm for a least squares solution to Ax = b:

- 1. Solve  $(I AZ^*)A\mathbf{x}_1 = (I AZ^*)b$
- 2.  $\mathbf{x}_2 = Z^*(b A\mathbf{x}_1)$
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Residual: 
$$b - A\mathbf{x} = b - A\mathbf{x}_1 - A\mathbf{x}_2$$
 
$$= b - A\mathbf{x}_1 - AZ^*(b - A\mathbf{x}_1)$$
 
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- Residual:  $b A\mathbf{x} = b A\mathbf{x}_1 A\mathbf{x}_2$   $= b - A\mathbf{x}_1 - AZ^*(b - A\mathbf{x}_1)$  $= (I - AZ^*)(b - A\mathbf{x}_1).$
- ▶ If  $\operatorname{rank}_{\varepsilon}((I AZ^*)A) = \operatorname{rk}_N$ , and  $A\mathbf{v}$ ,  $Z^*\mathbf{w}$  require  $\operatorname{mul}_N$  operations, then, in total,

$$\mathcal{O}(\text{mul}_N \cdot \text{rk}_N + N \cdot \text{rk}_N^2)$$
 operations.

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- Residual:  $b A\mathbf{x} = b A\mathbf{x}_1 A\mathbf{x}_2$   $= b - A\mathbf{x}_1 - AZ^*(b - A\mathbf{x}_1)$  $= (I - AZ^*)(b - A\mathbf{x}_1).$
- ▶ If  $\operatorname{rank}_{\varepsilon}((I AZ^*)A) = \operatorname{rk}_N$ , and  $A\mathbf{v}$ ,  $Z^*\mathbf{w}$  require  $\operatorname{mul}_N$  operations, then, in total,

$$\mathcal{O}(\text{mul}_N \cdot \text{rk}_N + N \cdot \text{rk}_N^2)$$
 operations.

▶ Our model problem:  $\mathcal{O}(N \log^2(N))$ 

## The AZ algorithm - $A, Z \in \mathbb{R}^{M \times N}$ , $b \in \mathbb{R}^M$

AZ Algorithm for a least squares solution to  $A\mathbf{x} = b$ :

- 1. Solve  $(I AZ^*)A\mathbf{x}_1 = (I AZ^*)b$
- 2.  $\mathbf{x}_2 = Z^*(b A\mathbf{x}_1)$
- 3.  $\mathbf{x} = \mathbf{x}_1 + \mathbf{x}_2$
- Residual:  $b A\mathbf{x} = b A\mathbf{x}_1 A\mathbf{x}_2$   $= b - A\mathbf{x}_1 - AZ^*(b - A\mathbf{x}_1)$  $= (I - AZ^*)(b - A\mathbf{x}_1).$
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- ▶ Our model problem:  $\mathcal{O}(N \log^2(N))$
- See Coppé-Huybrechs-Matthysen-Webb (in prep.)

### Discussion

#### Effective algorithms:

- Adcock-Huybrechs: for frames use regularised oversampled collocation
- ► Coefficients and adaptivity don't behave like in ApproxFun/Chebfun

#### Fast algorithms:

- ▶ Plunge region
- ► Fast randomised linear algebra
- ► The AZ algorithm
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Several papers in prep.!